#### Learning outcomes

By the end of this topic you should be able to:

* Comprehend the overall aims of the module
* Understand the requirements of the module assessment
* Recognise the importance of users in games design
* Understand why it is important to understand what motivates players

#### Overview of the session

The lecture will introduce the module and the assessment requirements. It will also discuss the elements to why we are motivated to play games and why games are so popular in our culture today.

[Why We Play Games | Jon Dallas | TEDxBaDinh](https://www.youtube.com/watch?v=nFapT0I8ujs)

[Your brain on video games | Daphne Bavelier](https://www.youtube.com/watch?time_continue=4&v=FktsFcooIG8)

[How Video Games affect the brain](https://www.medicalnewstoday.com/articles/318345.php)

#### https://upload.wikimedia.org/wikipedia/en/9/9f/Portal_standalonebox.jpgPLAY THESE GAME IN GROUPS OF 3-4, PLAY EACH GAME FOR 10 MINS AND THEN MOVE ON TO THE OTHERS.

#### Student activities

Portal Game for 10 mins

(In Teams of Four, be fair take turns)

Evaluate the game based on the following criteria:

|  |  |
| --- | --- |
|  | |
| Rules and goals of the game  Make a summary of the basic rules of the game, a summarized version of the instructions, as it were. If the game has an end / a win state, what is it? If it does not, it's also worth explaining whether it is an endless game, or whether there are multiple goals, or whether the player is able to set their own goals/win state. |  |
| Description of Gameplay: what do you do in the game?  Focus on the core mechanics: what are the most recurring actions in the game? You can think of this in terms of verbs: what are the main verbs of the game? |  |
| Is the basic plot or premise of the game sophisticated enough to maintain user interest, but not too complicated to play and enjoy? |  |
| When playing the game how what is the experience like and does it feel meaningful? |  |

#### https://upload.wikimedia.org/wikipedia/en/9/93/Horizon_Zero_Dawn.jpgPLAY THESE GAME IN GROUPS OF 3-4, PLAY EACH GAME FOR 10 MINS AND THEN MOVE ON TO THE OTHERS.

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